

GLOSSARY OF BATTLEZONE TERMS

3C-Christian:

Conformed to the Character of Christ. A 3C-Christian is what being a disciple is all about. Becoming a 3C-Christian is the ultimate goal in our pursuit of holiness.

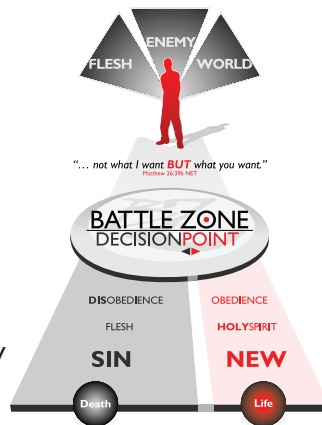


Two-Minute Drill:

At the beginning of Weeks 5 through 10, each man will get with his TC and recite his “counter verses” based on their individual BattleZONE. This will help men hide God’s Word in their hearts so that they will not sin against Him.

BattleZONE:

The actual moment in time when you are tempted. It’s that moment when you are looking temptation in the face and must choose between executing God’s will or sin. It is the moment during temptation where you must choose God’s will or self-fulfillment. This is also referred to as one’s personal area of temptation. BattleZONES are different for everyone. BattleZONES (or Decision Points) are made at different points during the time leading up to sin. The decision not to cheat on your taxes could have been made years earlier, yet when you are doing your taxes and money is tight, you may enter a final BattleZONE or Decision Point when you are tempted to cheat.



BattleZONE Draft Form:

This form, located in Week 8, will help you determine your first BattleZONE team that you will take through the training course.

C3-Technique:

A tool to help you yield to the Holy Spirit when you are tempted to sin in your BattleZONE. **C1 = Call** a time out and recognize you are being prompted by God to pray. **C2 = Confess** to God that you are being tempted to sin and what you are feeling in that moment. **C3 = Choose** to Consciously yield to the Holy Spirit and choose God’s will over your desire to sin against Him.

Captain:

The man who facilitates and takes a leadership role to encourage, equip and train the other men taking the BattleZONE Training Course. You must go through the course first as a participant before you can be a captain.

Captain’s Corner:

Page adjacent to the Plays where important Biblical principles (Highlights) are located, as well as questions and an area for notes.

Captain’s Guide:

This section is for the captain (the facilitator of the BattleZONE Training Course). This section will have a burgundy outline to help the captain/coach differentiate the two sections.

Chalk Talk:

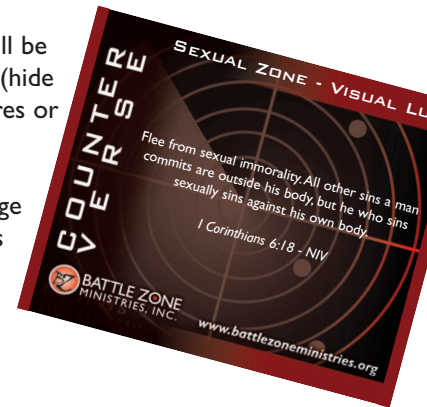
The area in the BattleZONE Training Course that helps the captain/coach walk the men through each week’s training sessions. This is located directly after the Warm-up in the Captain’s Guide.

Coach:

A BattleZONE Coach has first, gone through the training course as a participant. Next, he has successfully taken men through as a captain/facilitator. He then has applied to become a Certified BattleZONE Coach and received an endorsement from his pastor. To become a BattleZONE Coach, you must be certified by BattleZONE Ministries.

Counter Verses:

Starting in Week 4, each player will be asked to progressively memorize (hide in his heart) three to five Scriptures or “counter verses” related to his BattleZONE. At the beginning of Weeks 5 through 10, he will engage in the “Two-Minute Drill” with his Teammate/Captain and recite the selected Scriptures verbatim. He will then be given a score as a percentage.



Crunch Time:

The time each week when you ask your men to describe one teaching and or Scripture that really hit them during the practice session.

Daily Practice Schedule Form:

This form is located in Week 10 and will help each man develop a Spiritual Training Program for holiness. It is vital that the form be filled out specifically with times and locations. This will ensure a greater chance of applying the spiritual disciplines. Set realistic goals based on personal circumstances.

Decision Point:

The point where we are forced to make a decision to obey God or not. This is otherwise known as the BattleZONE. This decision point can come days before an actual temptation, as well as in the heat of the moment. This is where the C3-Technique is to be applied.

Execution:

To successfully complete a desired task, goal or outcome as an action.

eXecution percentage (X%):

{#executed / #attempts} The number of times a task is executed (completed) divided by the total attempts.

$$\text{eXecution Percentage (X\%)} = \frac{\text{number of successes}}{\text{total attempts}}$$

X%=10/20 — X%=50% completed passes

Execution Breakdown:

A method to look back and evaluate a situation where you sinned against God, with the sole purpose of learning from the error and developing a “ready list” to be better prepared next time the situation occurs.

eXecution Threshold:

The exact moment where one can no longer execute a skill, task or technique.

Experiential:

Simulations enable learning-by-doing, an approach that experts consider the fastest **Learning/Simulation** and most effective way for people – **especially men** – to learn.

External Conditions:

The environment and circumstances you find yourself in when you are tempted to sin against God. This includes where you are, who you are with, the time of day and why you are there.

Faithful Obedience:

Trusting God enough to do His will and obey Him in all aspects of life, knowing that His way is better than yours.

Formation Recognition:

The overall situation you are in when you are in your BattleZONE. This is a high-level analysis of where you are, who you are with and the time of day.

Game Plan Execution System Form:

This form combines the Scouting Report Formation Recognition Form and assists you in developing a game plan to overcome the oppositional forces in your BattleZONES. This form helps you determine your overall formation (internal, external and relational factors), your nutrition history (what you have been “feeding” your mind and heart), your opponent’s strategy (how Satan, your sin nature and the World try to entice you to sin), your counter-attack (a game plan to overcome putting yourself in the situation where you are tempted) and your “ready list” (a pre-plan to determine how you will respond to the situation and or how you will avoid the situation all together).

Get Real:

The expectation and culture of BattleZONE participants to develop a safe environment so men can share struggles, sins, and life events in an authentic way. In other words, getting real is removing the mask that comes with identity control in order to be like Christ.

GRACE Board:

This is a tracking device to be used in tandem with the Pocket GRACE Keeper. This will assist the men in tracking how they

experienced God’s grace and mercies throughout a seven-day stretch. This will also allow them to take an objective look at how they are doing at yielding to the Holy Spirit when tempted, praying on God’s Armor and spending daily time with God in His Word.

God’s Will:

The perfect and loving ways of God. As Christ-Followers, we are to seek and align our wills with God’s. This is true for major life decisions and moments when we are tempted to sin.

Holiness:

To separate or to be set apart.

Independent Practice:

Assignment given to individual teammates that they must complete prior to the next team meeting.

Internal Conditions:

During temptation there are several internal (head, heart, and attitude) that may be contributing to the decision. Internal conditions can be categorized in an acrostic called H.A.L.T.S. (Hungry, Angry, Lonely, Tired, Stressed). A man who is aware of internal conditions during his BattleZONES can develop a plan to minimize their impact on his decisions when he is tempted.

Obedience:

The act of executing God’s will by yielding to the Holy Spirit.

Oppositional Forces:

The forces which encourage us not to follow God’s will: Sin nature, Satan and the World.

Opposition:

Hostile or contrary action or forces.

Pain Points:

Your pain point is the part of your life that hurts, present or past. It could also be defined as a “felt need”. If it touched or talked about, it causes stress, shame or guilt. Most often, your pain point(s) will be covered by distractions, rationalizations, anger or sin. Pain Point(s) affect(s) decision points -- reducing your X% and XT (eXecution percentage and eXecution threshold). Pain points trigger the flesh into sinning to “feel” better. For example, a difficult marriage can trigger the desire to turn to porn, drugs or excessive entertainment.

Plays:

A method of instruction and learning that aids each teammate to read, prepare and present a one-page teaching on a Biblical topic having to do with God’s “Game Plan” for Holiness/Victory.

Pocket GRACE Keeper:

This is a tool to help men recognize that God’s powerful grace and His loving mercy are ongoing and necessary for a proper view of sin. This tool is to be used in a positive light, not as a legalistic “sin counter”. Some men have an unhealthy view of God’s grace and mercy and this tool will help them experience God’s plan for sin and temptation.





Reaction Trainer Cards:

These cards are located in Week 2 and will help you to become aware of your automatic reactions to temptation situations. They are also used to start the process of selecting “counter verses” based on individual BattleZONES.

Relational Factors:

The personal effects from past, present and future relationship tension. Is there any relationship “out-of-whack”? These could include a father wound, a co-worker, your children, a friend, your spouse or even a relationship with someone who is now deceased.



R.I.P.L. Effect:

This is a practical tool to help study the Bible in its context and help the reader apply it to real life. R.I.P.L. means: **Read** the passage in context first; **Interpret** the passage in context; **Personalize** the verse as if it was being said to you; and **Live** the passage through faithful obedience.



Rotation Reading:

A method that ensures each BattleZONE participant is actively engaged in the readings. This symbol helps the captain remember to ask men to participate in the training sessions each week.

Spiritual eXecution Threshold (XT):

The point where you can no longer execute God’s will consistently in your BattleZONES. See eXecution Percentage (X%).

Saint:

A holy one or one “set apart” for God.

Scouting Report Formation Recognition Form:

A form used to identify patterns that lead up to temptation situations. This form will help men process their overall situation, external circumstances, internal conditions and relational factors. The purpose of this form is to help men become aware of his patterns that lead to sin. This form is the first step in developing a game plan to help gain victory over his BattleZONES.

Skill:

The ability to use one’s knowledge effectively and readily in execution or performance; a learned power of doing something competently; a developed aptitude or ability.

Simulation Training:

The active experiential engagement in a real situation for the purpose of developing knowledge and skills to respond appropriately. Football teams use a method called scout team to give the players a real look at how their opponents will respond to a certain play call.

Sin:

To miss the mark that God has set; to go against God’s will in thought, word or deed.

Spiritual Execution Percentage (SX%):

A term to identify the total number of times you were tempted divided by the number of times you yielded to God’s will and obeyed. For example, you were tempted to lie 10 times in one day. You yielded to the Holy Spirit five times and lied five times, resulting in a 50% SX%. This is an awareness tool to be used in a short time period, not a legalistic method for self-defeat.

Strength Training Cards:

Scripture memory verses located after the title page of each week’s lesson. Each teammate should tear them out and carry the cards with him to read, memorize and meditate on one verse each week.



Symbol Key:

These symbols are to help the captain/coach manage the course as he takes his players through the Captain’s Guide.



Team Grace:

This term refers to the times when you are tempted to sin and ask the Holy Spirit to show you a way out and He does. You yield to Him and gain victory. This helps men understand that God’s grace does not stop with salvation but must be relied on moment by moment to obey Him.

Team Mercy:

This term refers to the times when you are tempted and choose to sin against God, but then in sorrow ask God to forgive you and restore harmony in your relationship with Christ. God’s mercy yearns for us to come before Him and restore our fellowship with Him.

Teammate Draft Cut Form:

This form is located in Week 9 and is used to help you select people, books, and resources that will help you in your pursuit of holiness, as well as cut those that hold you back.

Temptation Specific Training (TST):

An experiential exercise to determine a Bible-based game plan based on a specific situation where you are tempted to sin. This is most effective when role-played, but can also be effective if visualized successfully doing God’s will in a BattleZONE.

Threshold:

A level, point or value above which something is true or will take place and below which it is not or will not be true.

Warm-Up:

A term used in this course to help the captain/coach get the men prepared for the training session. This is located at the beginning of the Captain’s Guide each week. This section can include activities, counter verse two-minute drills and/or a short lesson.